

using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace Assignment\_if\_els\_if\_check\_minor\_\_young\_or\_old

{

public partial class Form1 : Form

{

public Form1()

{

InitializeComponent();

}

private void label1\_Click(object sender, EventArgs e)

{

}

private void label2\_Click(object sender, EventArgs e)

{

}

private void button1\_Click(object sender, EventArgs e)

{

int age = 0;

age = Convert.ToInt32(textBox1.Text);

if(age<15)

{

label2.Text = "person is minor";

}

else if(age>=15 && age<35)

{

label2.Text = "person is young";

}

else if(age>=35 && age<60)

{

label2.Text = "person is adult";

}

else if(age>=60)

{

label2.Text = "person is old";

}

}

}

}